



The Vault
March 14, and 28, 2026
Official Rules

Eligibility:

1. Guests must be members of Muckleshoot Rewards and at least 21 years of age to participate.

How to get an Entry:

1. Participants may obtain entries by:
 - a. One free entry can be obtained daily beginning at 6am, March 1, 2026, until 8:59pm on March 28, 2026, by inserting your Muckleshoot Rewards card into any valid Video Gaming Device (VGD).
 - b. Receive one (1) bonus entry for every 400 base points you earn from March 1, 2026, until 8:59pm on March 28, 2026.
 - i. Base points may be earned on your Muckleshoot Rewards Card in either or both of the following ways:
2. By playing any Video Gaming Device (VGD) with your Muckleshoot Rewards Card.
3. By opening a rating and playing a table game.
 - i. Participants will receive an additional 10X entries (one (1) bonus entry for every 40 points earned) on Tuesday, March 10, 2026, from 10am-8pm and Tuesday, March 24, 2026, from 10am-8pm.
 - ii. Guests with a NET Average Daily Theoretical of \$75.00 or greater in a three-month lookback period from November 2025 through January 2026 will qualify to receive e-mail bonus entries.
 1. Participants will receive an email with tiered bonus entries available for redemption on Saturday, March 28 from 6am-8:59pm by inserting their Muckleshoot Rewards card on any gaming device (VGD) between the specified dates times.
 - a. *nAdt \$1,000 or greater will receive 2,000 bonus entries.*
 - b. *nADT \$500-\$999 will receive 1,000 bonus entries.*
 - c. *nADT \$300-\$499 will receive 500 bonus entries*
 - d. *nADT \$100-\$299 will receive 200 bonus entries*
 - e. *nADT \$75-\$99 will receive 100 bonus entries*
 - b. Entries are deposited into a participant's account as they are accumulated.
 - c. Point multipliers do not count towards earned entries.
4. All ticket entries will be purged following the final drawing on March 28, 2026.

How to be Selected:

1. Drawing(s) will be held on March 14, 28, 2026
 - a. An Electronic Quick Draw (EQD) drawing will occur hourly from 5pm – 9pm.
 - i. The drawing will be for six (6) verified winners each drawing time.
 - ii. Total of up to thirty (30) winners per drawing date.

2. A winning announcement of the participant's name and Muckleshoot Rewards card number will be conducted via casino overhead during each scheduled drawing.
 - a. Participants must be present to win and will have five (5) minutes to come to the designated Promotions Area to be verified. If a participant does not claim their winning entry within five (5) minutes, the winning entry will be forfeited, and another participant will be drawn.
 - i. Up to two (2) re-draws each drawing time.
 - ii. All participants must have a valid picture ID and Rewards card within the five-minute check in time to be verified.
3. Each participant may only win one (1) time per promotion date.

How to Play/Win:

Pre-Game Matrix: Stage One: In the order in which they were verified, winners will select one (1) of six (6) lock boxes located at the promotion stage. The first participant verified will choose first; the second participant verified will choose second, and so on.

1. Three (3) of the six (6) lock boxes will reveal a free play prize in accordance with the pre-game matrix below, and three (3) of the lock boxes will reveal an image of a gold bar. The three (3) participants whose prize pieces reveal a gold bar will move on to the next stage on the interactive touchscreen media gameboard for a chance to win up to \$25,000 in cash.
2. The three (3) participants who reveal free play will be awarded their free play prize, and this will conclude their gameplay.

Pre-Game Matrix: Stage Two: Once the three (3) participants have been identified, they will each have the opportunity to head into the Vault to crack their safe on the interactive touchscreen media gameboard for a chance to win cash prizes in accordance with the Gold Bar Heist Bonus Round Matrix below.

3. The interactive screen will display three (3) large vault safes, all shown in the closed and locked position.
4. Each safe will feature visible mechanical elements (gears, locks, etc.) and a numeric PIN pad (0-9)
5. One at a time, each player will step forward and stand in front of their selected "Safe Cracker" vault.
6. Each participant will be instructed to enter a four (4) digit code on the safe cracker pin pad.
 - I. This process continues until all three players have entered their PINs and unlocked their respective vaults.
 - a. The four-digit PINs entered do not affect the outcome.
 - b. Prizes are randomly assigned, and one of each prize will be awarded at the conclusion of the game.
7. Once the third participant has completed their PIN entry, the MC will press a flashing red "Vault Override" button.
8. Upon activation, all three vaults will open simultaneously, revealing one of the following prize scenarios inside each vault:
 - I. Vault #1: Filled with stacks of cash
 - a. Prize: \$800 Cash

- II. Vault #2: An empty vault
 - a. Prize: \$600 Cash
 - III. Vault #3: Overflowing with gold bars
9. Gameplay will conclude for the two participants that reveal a cash amount.

Gold Bar Heist Bonus Round Prize Piece Matrix Stage Three: The participant who reveals the “Gold Bars” will move on to the Gold Bar Heist Bonus Round.

10. In the bonus round, The Bank Vault Winner will enter the “Gold Bar Vault”. The winner will be prompted to select four (4) gold bars.
- a. The game board consists of forty-eight (48) gold bars. Forty-Five (45) gold bars award a cash amount, and three (3) will reveal a “HEIST” symbol.
11. Each “HEIST” symbol is worth \$250 in cash.
- a. If a player collects all three (3) “HEIST” symbols, they will win the \$25,000 grand prize.
 - b. If a player collects two (2) or less “HEIST” symbols, they are awarded the total cash accumulated up to that point. Including the \$250 per “HEIST” symbol.
12. At the conclusion of each drawing time all prize pieces will be replaced so they will be available for each drawing hour of the promotion.

Prize Pool:

Pre-Game Matrix:

	CASH			FREE PLAY		
	Player #1	Player #2	Player #3	Player #4	Player #5	Player #6
5pm	Move On	\$800.00	\$600.00	\$500.00	\$400.00	\$300.00
6pm	Move On	\$800.00	\$600.00	\$500.00	\$400.00	\$300.00
7pm	Move On	\$800.00	\$600.00	\$500.00	\$400.00	\$300.00
8pm	Move On	\$800.00	\$600.00	\$500.00	\$400.00	\$300.00
9pm	Move On	\$800.00	\$600.00	\$500.00	\$400.00	\$300.00

Gold Bar Heist Bonus Round Prize Piece Matrix:

Gold bar portion	
Amount	Quantity
\$250	3
\$300	20
\$400	16
\$500	3
\$600	3
\$700	2
\$1,000	1

General Rules

1. All Participants must show their Muckleshoot Rewards card and valid photo identification to be verified.
2. The Muckleshoot Indian Tribe (Tribe), any other sponsor and their affiliated entities and their respective officers and employees shall be released and discharged from any and all claims, losses, injuries, demands, or actions which arise out of or are in any way related to the prize(s), the receipt, use, or enjoyment of the prize(s), or damages or losses related to the tournament/promotion.
3. The Tribe reserves the right to postpone, suspend or terminate the tournament/promotion or amend the rules at any time without giving notice to participants.
4. By entering or participating in the tournament/promotion, participants grant the Muckleshoot Indian Tribe and its affiliated entities the right to use their names, likeness or voice for promotional purposes without further compensation or permission.
5. Prizes may not be traded or transferred. Substitution of cash, or equivalent for noncash prizes - unless expressly stated in the contest rules - are not permitted, provided that, in the event the Tribe at its sole discretion reserves the right to substitute cash in the event a noncash prize becomes unavailable. In accepting a prize, the winner accepts the prize "as is" with no warranties.
6. Winners will be required to present valid photo identification acceptable to the Tribe, social security number, and complete an IRS Form W-9 and a winner release form before a prize will be awarded. Failure to provide required identification and complete required IRS Form W-9 and a winner release may result in forfeiture of prizes.
7. Participants acknowledge that prizes may be subject to tax withholding requirements under applicable federal regulations and that payouts may be reduced due to withholding requirements. Winners agree to pay all expenses, taxes and fees not included in the prize. The Tribe will report winnings more than \$2000 in cash or fair market value during a calendar year to the IRS and such winners will receive an IRS Form 1099.
8. For tournaments/promotions that require physical participation, selected participants who are physically unable to participate may designate a person other than an employee of Muckleshoot Casino Resort to participate on their behalf.
9. For promotions that require physical participation: All game pieces will be shuffled thoroughly by a team member of Muckleshoot Casino Resort. Then, randomly arranged on the game board by a different team member of Muckleshoot Casino Resort, ensuring content of any game piece is not visible to anyone from any angle.
10. Participants are responsible for hearing tournament/promotion announcements and the Tribe shall not be responsible in any manner for the failure of a participant to hear or respond to tournament/promotion announcements. If the tournament/promotion involves a drawing, in case of public address system failure the drawing may continue and, in such event, the selected participant's name will be announced without amplification at the drawing location.
11. The Tribe is not responsible for lost or stolen entries, or coupons, computer malfunctions or other incidents resulting in loss of entries.
12. The Tribe is not responsible for inability to enter a tournament/promotion or a drawing due to long lines or other causes.
13. Employees of Muckleshoot Casino Resort are not eligible to participate in tournaments/promotions or drawings.
14. Entries are not transferable.
15. Violation of tournament/promotion rules may result in disqualification.
16. All game/rule inquiries will be initially handled by the Marketing Department. Any Participant dissatisfied with a Marketing Department decision/ruling in a promotion may, within thirty (30) days of the disputed decision/ruling, submit their complaint in the form of a written petition for relief to the Muckleshoot Gaming Commission. The Marketing Department's decision/ruling on any matter within the promotion will be final unless a timely written petition is filed with the Muckleshoot Gaming Commission.

17. Awarded Free Play must be played at least once through any valid video gaming device. All Free Play awards will expire 30 days after activation.